AGB-BTBE-USA



INSTRUCTION BOOKLET

VIVENDI UNIVERSAL. PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES



- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while
 watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult
 a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions
Altered vision

Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

MARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- · Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the
 correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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Developed by Saffire, Inc.

THE CONTROLLER





MODES AND CONTROLS

Thunderbirds™ can be played in two modes: Adventure mode and Flight mode. In Adventure mode, the three teenagers avoid dangerous obstacles and villains, and trigger events. In Flight mode, they pilot Thunderbirds™ vehicles, avoiding or destroying dangerous obstacles while carrying out specific missions.

> **Adventure Mode:** Activate/talk A Button

> > B Button Jump

R Button Use special ability

Toggle group/individual play modes L Button

START Pause Menu

SELECT Switch character

A Button Primary weapon

> Turbo boost B Button

R Button Special function

Pause Menu START



MENUS



MAIN MENU

Select New Game, choose a password and go to the Options screen.

PAUSE MENU

Press START to pause the game. Here you can go to the Options screen, reset the current level, enter Sleep Mode, quit the game, or return to gameplay.



OPTIONS

Choose sound effects (FX) and music options.

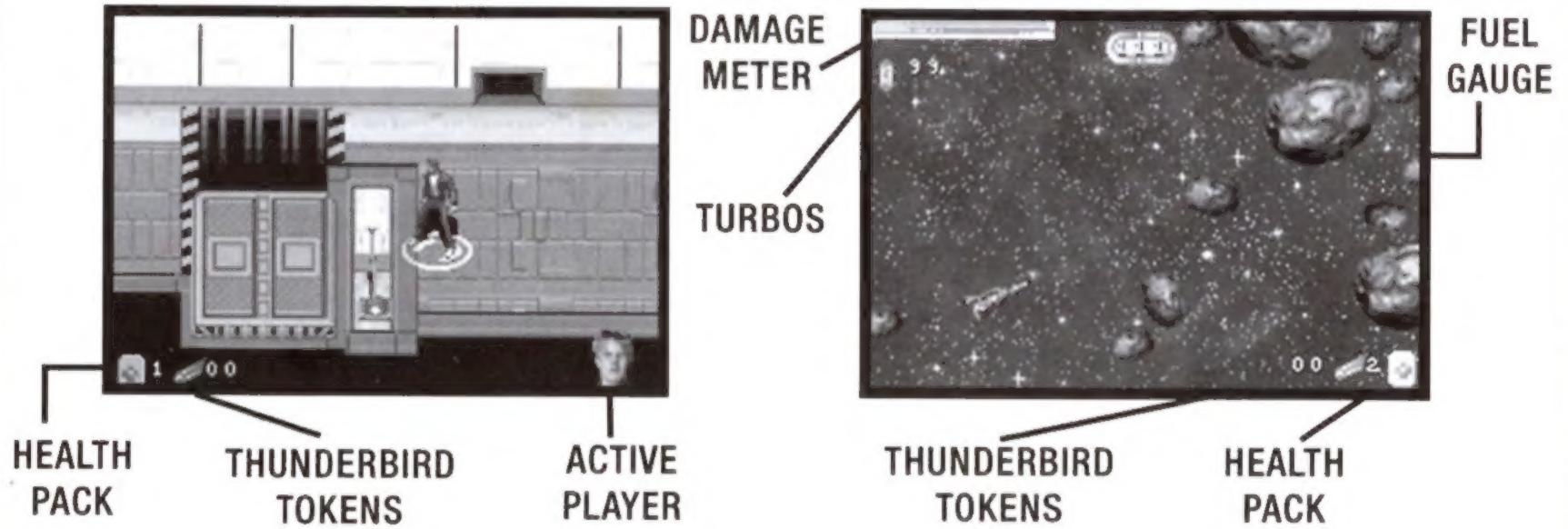




THE HEADS-UP DISPLAY (HUD)



In Flight Mode



PUZZLES

Alan, Fermat and Tin-Tin must avoid obstacles and solve puzzles in order to continue their mission. In Adventure mode, they pull levers to activate machinery, depress floor switches to open doors, and hack computer kiosks to disable security systems. In Flight mode, they blast asteroids and grab objects with the tractor beam.

COLLECTING OBJECTS

POWER-UPS IN ADVENTURE MODE:



Thunderbird™ Icons – Collect 20 and be rewarded with a health pack.



Key Cards – Red, blue, and green key cards open various doors.



Health Pack – Collect a health pack and get an extra life.

POWER-UPS IN FLIGHT MODE:



Fuel Fillers – Use these canisters to fill your vehicle with gas.



Turbo Tanks – These tanks allow you to use your turbo.



Life Pod – Use your tractor beam to rescue people stranded in floating life pods.

THE THUNDERBIRDS™

As you circle the globe on rescue missions, you'll meet the rest of the Tracy family and their allies, and come to grips with their nemesis, The Hood.

MAIN CHARACTERS

Alan Tracy is the youngest of Jeff Tracy's five sons. He is very athletic and a superb pilot.

Fermat is the son of Brains and Alan's best friend. He is very smart but not as physically skilled as Alan.

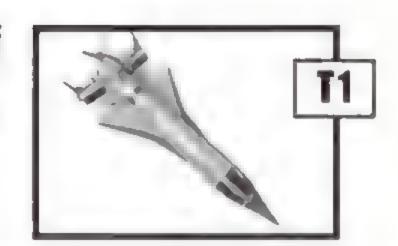
Tin-Tin is a whiz at mathematics and engineering. She also has special telekinetic powers.



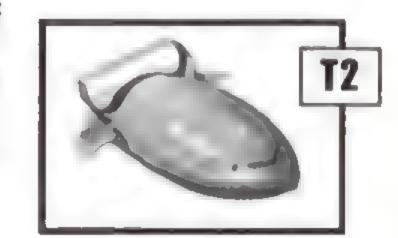


VEHICLES

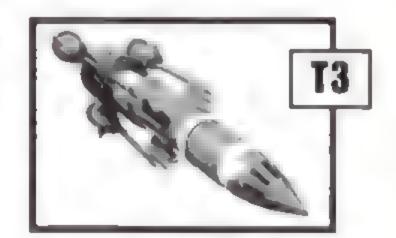
Thunderbird™ 1 – This swept-wing aircraft has an air speed of 15,000 miles per hour.



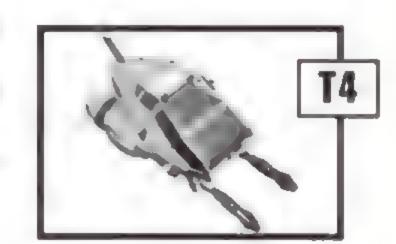
Thunderbird™ 2 – A massive transport carrier capable of carrying highly specialized rescue equipment, Thunderbird™ 2 is the workhorse of the fleet.



Thunderbird™ 3 – An extra-orbital rocket ship, Thunderbird™ 3 is the main transport to International Rescue's orbiting space station.



Thunderbird™ 4 – This compact submersible and sea-surface craft can withstand the pressures of even the deepest undersea trenches.



Thunderbird™ 5 (not shown) – This orbiting space station is International Rescue's communications center.

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